

Elivelton Nascimento

Single, 25 Years

Adress: Av. Alvaro Ramos 375, Belenzinho, São Paulo - SP - Brasil

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Games Portfolios (Coding and Art):

https://www.elivelton.dev

Professional Goal

Become a game developer that is a reference in the market.

Knowledge

Knowledge in Marvelous Design, FMOD, Substance Painter, Construct 2. Spine Pro, Unreal Engine.

Technical Abilities

PROG. UNITY (C#)	
IMAGE EDITING	
PROG. JAVASCRIPT	
VIDEO EDITING	
ZBRUSH	
MAYA 3D	
AUDIO EDITING	
ENGLISH	

Experiences

JavaScript / C# (Unity) Developer and Product Owner - 06/2022 - At the moment

 Creation and development of games in JavaScript (Phaser3) for browsers and in C# (Unity3D) for mobile devices, in addition to managing the production team and validating the quality of products.

Marketing Assistant - 09/2021-06/2022

 Management of social networks; Creation of physical and digital content for business promotion; Photo and video editing for various purposes; Event promotion and organization

Graphic Design - 11/2019-06/2022

 Creation of arts for: Business cards, flyers, banners, stamps, stickers magnets.

Technician in Information Technology - 09/2013-01/2018

• Repair and Assembly of Desktops and Notebooks

Courses

BACHELOR'S DEGREE IN GAME DESIGN - UAM —— 2018-2022

Areas Explored: Game Creation, Digital Illustration, 3D Modeling, C#
Programming, Level Design, Narrative, Sound Design, Project Management

TECHNICIAN IN ADMINISTRATIVE SERVICES ——— 2016-2017

➤ Explored Areas: Creation and Management of Companies; Team work; Customer service; Administrative routines; Social Entrepreneurship; Environment and Sustainability.

COMPUTER ASSEMBLY AND MAINTENANCE ——2012-2013

➤ Explored Areas: Computer Assembly; Hardware knowledge; Electronics notions; Computer and Related Repair; Network notions; Security Basics.

Explored Areas: Advanced Excel content; Word; Power point; Internet; Windows; Video and Image Editing.